#### NCA RULES REVISION MEETING Monday 20 May 2024

# PROPOSALS TO CHANGE LEAGUE RULES Version 2

## Item a: Rule B10

Proposed: Drag Sudar Seconded: Chris Hill

#### **Current:**

Each match must be played over 5 boards in the top division and over 4 boards in all other divisions.

#### **Proposed:**

Each match must be played over 5 boards in the **top two divisions** and over 4 boards in all other divisions.

#### Rationale:

It would be one more small step towards restoring pre Covid normality. The league has had 5 boards per team since the 1999-00 season and had Covid not happened we almost certainly would still have 5 boards in divisions 1 to 4 now.

The number of players we have playing in the league supports this small change that will only affect 8 teams.

Last season we were at 80% of the 2019-20 numbers. This season we are up to 90% of the 2019-20 numbers so we can comfortably restore 5 boards to division two, enabling all the clubs' first teams to play to the same rules (board numbers, player eligibility etc), which seems fair to me.

## Item b: Rule B13

Proposed: Michael Naylor-Eade Seconded: Simon Scott

#### **Current:**

Each team captain **must submit the result on the ECF League Management System**, and notify the League Secretary of any dispute, within 7 days of the match.

#### **Proposed:**

Each team captain **must submit the result on the ECF League Management System**, and notify the League Secretary of any dispute, within **3** days of the match.

#### Rationale:

With the LMS, teams can submit result much more quickly and easily than in the past. A week's grace is unnecessary. Prompt submission also allows the league officers to identify and resolve issues more quickly.

## Item c: C6

Proposed: Michael Naylor-Eade Seconded: Chris Holt

#### **Current:**

"A player may not be rated more than **150** points above anyone on a higher board, except where a lower rated eligible substitute is used after the agreed start of the match"

#### **Proposed:**

"A player may not be rated more than **150** points above anyone on a higher board at the agreed start of the match (i.e. excluding substitutes).

# If a substitute is used they may not be rated more than 150 points higher than anyone on a higher board"

#### Rationale:

This is to clarify how the rule applies to substitutes.

#### Item d: C5c

Proposed: Simon Scott Seconded: Phil Morgan

#### Current:

"From 1st March each season, only players who live, work or study in Nottinghamshire, or have previously played in the league, may be introduced by a club. "

#### **Proposed:**

"From 1st **January** each season, only players who live, work or study in Nottinghamshire, or have previously played in the league, may be introduced by a club. "

## Item e: C4

Proposed: Simon Scott Seconded: Michael Naylor-Eade

#### **Current:**

Once a player has been listed on a team sheet three times in total on higher boards for any team(s), that player may not appear for a lower team. Higher boards are defined as above the bottom two boards played or won by default.

#### **Proposal:**

Once a player has been listed on a team sheet three times in total on higher boards for any team(s), that player may not appear for a lower team. Higher boards are defined as **the top two boards played or won by default.** 

#### Rationale:

My reason is that it is quite difficult for me [Records Secretary] to keep track of tied players when one or more divisions have a different board count. I have coped this season with Div 1 because a) Mansfield can be ignored and b) there were only 7 teams in the division. Given Drag's proposal [item A] to extend 5 players to Div 2, I wanted to avoid the additional confusion (for me at least) of tracking when board 3 can be tied.

#### Item f: B8

Proposed: Phil Morgan Seconded: Nick London

#### **Current:**

A match will be defaulted by any team that fails to field at least half the number of players scheduled to play in a match.

#### **Proposal:**

A match will be defaulted by any team that fails to field at least half the number of players scheduled to play in a match. A team which defaults a match is required to submit a written explanation to the League (or Records) Secretary.

# Item g: D2

Proposed: Chris Holt Seconded: Nick London

#### Current:

Team penalties –

a). The penalty for defaulting a match or infringing B3, B4 or B15(a) is the loss of 2 match points and a fine of £20.

b) The penalty for infringing B14 is the match is recorded as a double default.

#### Proposal:

Team penalties – a). The penalty for defaulting a match or infringing B3, B4 or B15(a) is the loss of 2 match points and a fine of £20. b) The penalty for infringing B14 is the match is recorded as a double default. c) The LMC may take other such action as it deems equitable as set out in the standing

c) The LMC may take other such action as it deems equitable as set out in the stand orders of LMC

#### Rationale

To ensure teams are aware of the LMC powers particularly with regards to defaults affecting relegation and promotion

## Item h: B9

Proposed: John Swain Seconded: Stuart Humphreys

#### **Current:**

a) The standard time limit shall be 65 minutes plus an increment of 10 seconds per move to finish the game.

b) The home team may decide to play with an alternative time limit of 75 minutes to finish the game.

A list of the home teams who have decided to play using the time limits in b) above shall be circulated to each club prior to the start of the season.

#### **Proposal:**

The standard time limit shall be 65 minutes plus an increment of 10 seconds per move to finish the game.

## Item i: Appendix to Rule C6

Proposed: Drag Sudar Seconded: Chris Cumbers

#### Current:

Clubs must assign a match rating for each player, and include that rating with the player's first match result of the season...

#### Proposal:

Clubs must assign a match rating for each player (minimum 1300), and include that rating with the player's first match result of the season...

#### Rationale:

Both Grantham 3 and Gambit 7 have encountered a problem where, due to the ratings of our lowest rated players being more than 150 apart, we have been forced to give a few players the same colour practically all season as we have juniors who only play at home.

The change will mean that the minimum LMS rating will be 1300, or 80 in old money, for all players rated below 1300, affording more flexibility for captains of clubs' lowest teams.